Week 7 Board Game 17
‘Circus’

Aim:
To reinforce the idea that ‘uni’, ‘bi’ and ‘tri’ morphemes carry a number meaning.

You will need:
the base board, a dice, a ‘character’ each and 40 counters.

To play:
• 20 counters are placed on the circle, and 10 counters for each child.
• Children take turns to throw the dice to move their character according to the number on the dice.
• If they land in a yellow picture they collect the number of counters represented by the morpheme, for example uni= 1 counter, bi= 2 counters, and tri= 3 counters.
• If they land in a green picture they put back in the centre the number of counters suggested by the prefix.
• The game continues until both players have finished 1 lap of the board but the child with the most counters at the end is the winner.

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Counters

Yellow = take counters
Green = put back counters